

Billy Heng-Chang Chu

CG Character Modeler

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Objective

CG Character /Creature Modeler

Experience

Imagemovers Digital

Novato, CA

CG Modeler

Jun 2007-Present

2007~2009:

Disney's A Christmas Carol , directed by Robert Zemekis

- Face sculpting of Scrooge.
- Sculpting various character faces in Mudbox for character redesign.
- Face shape and animated displacement sculpting.
- Reconstruct CG models from scan data.
- Set-dec and costume modeling.

2009~2010

Mars Needs Moms! , directed by Simon Wells

- Character modeling and face sculpting.
- Face shape and displacement sculpting.
- Reconstruct Cg models from scan data.
- Set-dec and costume modeling.

Education

- Academy of Art University
MFA Animation, focused on modeling

Skill Set

- Polygon-subdivision modeling.
- NURBS modeling.
- Digital sculpting.
- Texture painting.

Software

- Autodesk Maya
- Autodesk Mudbox
- Pixologic Zbrush
- Adobe Photoshop